



UWP



Troubleshooting



WINDOWS &gt; GUIDES

# Adding the license key

Setting the license key can be done either by setting the `License` in the `PdfView`, or programmatically in code by calling the appropriate method.

## License key PdfView property

You can set the value of the `License` either directly in your XAML or indirectly by referencing a resource, as in this example:

```
<ui:PdfView Grid.Row="0" Name="PdfView" License="{StaticResource PSPDFKitLicense}" />
```



You can define the static resource string like this:

```
1 <Application
2     x:Class="MyApp.App"
3     xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"
4     xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"
5     >
6
7 +   <Application.Resources>
8 +       <ResourceDictionary>
9 +           <ResourceDictionary.MergedDictionaries>
10 +               <ResourceDictionary>
11 +                   <x:String x:Key="PSPDFKitLicense">YOUR_LICENSE_KEY</x:String>
12 +               </ResourceDictionary>
13 +           </ResourceDictionary.MergedDictionaries>
14 +       </ResourceDictionary>
```



```
15 + </Application.Resources>
16
17 </Application>
```

## Programmatically setting the license key

If setting the license in code, you must call `Sdk.Initialize` before using any other Nutrient API or instantiating any `PdfView`s.

An ideal place to do this is in the `App` constructor, as shown in this example:

```
1 public App()
2 {
3     this.InitializeComponent();
4
5     PSPDFKit.Sdk.Initialize("YOUR_LICENSE_HERE");
6 }
```



Was this helpful?

✓ YES

✗ NO

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